

Classroom Management Plan

I anticipate that each child will decide to make good choices throughout the day! The Lyman rules and my behavior expectations will be aligned with our classroom community agreement: S.T.A.R. (Self-Discipline, Teamwork, Awesome Attitude, Responsibility). These are the character attributes we are striving towards:

- **Self-Discipline:** I do the right thing without being asked or reminded.
- **Teamwork:** I work cooperatively with my classmates.
- **Awesome Attitude:** I always try my best.
- **Responsibility:** I follow directions quickly and remain "on task" throughout the day.

Great choices will be encouraged and rewarded in a variety of ways. The goal of my behavior management plan is to combine student reflection and teacher judgment to help students determine their behavior color. Throughout the day, the students will have the chance to reflect on their behavior and will determine (with teacher judgment) what color behavior they displayed. This color bead will be placed in their cup.

The following list includes the behavior expectations for each color and/or consequences that may be used if the student's misbehavior continues after I have given him/her a warning:

- **Blue:** "I do the right thing because it's the right thing to do." The student goes above and beyond the expectations set forth by the community agreement. A positive note home, sticker, and golden ticket (used for our reward jar) are given for BLUE days!
- **Green:** "I do the right thing because others expect me to." The student meets the expectations of our community agreement. Redirection may be given by the teacher.
- **Yellow:** "I am being inappropriate and not following our community agreement." The student will have to walk 5 laps at recess per yellow bead he/she receives.
- **Red:** "I am being unsafe and/or disruptive." The consequence for a red behavior choice will be chosen by the teacher (office referral, phone call home, etc.).

Throughout the day, beads will be added to the cup based on each child's behavior. Two yellow beads will equal a yellow day (see below). However, three yellow beads will automatically be written as a red day. A note will be included for a yellow or red day. This form must be signed and returned the following day. The behavior log should also be signed *each night*.

Be a **S.T.A.R.** at LES!